

10th Annual Magic City
Figure Skating Club
Basic Skills Competition
January 9-10, 2010



and



Entry Form

Hosted by:
The Magic City Figure Skating Club
To be held at:
MAYSA ARENA
2501 Burdick Expressway West
Minot, ND 58701
(701) 838-6720

For more information, please contact:
Shayna Gibbons (701) 838-2282 (M-F: 5pm-9pm, Weekends: 9am-5pm)
Email: shayna_gibbons@yahoo.com

ELIGIBILITY RULES FOR PARTICIPANTS

The competition is open to ALL skaters who are current eligible (ER 1.00) members of the Basic Skills Program and/or are full members of U.S. Figure Skating or members of Skate Canada. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills program/club or any other Basic Skills program/club.

Eligibility: Eligibility will be based on skill level as of closing date of entries (December 1, 2009). All SNOWPLOW SAM and BASIC SKILLS SKATERS THROUGH BASIC 8 (US skaters) and Stage 1 through Stage 5 (Canadian skaters) must skate at highest level passed and NO official U.S. Figure Skating or Skate Canada tests may have been passed including MIF or individual dances.

For the Free Skate 1-6, Test Track and Well-Balanced levels, eligibility will be based only upon highest free skate test level passed (moves in the field test level will not determine skater's competitive level). Skaters may skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition. For Canadian skaters these levels are correlated to stage 6 and stage 7 in the CanSkate program.

Please note: If a skater competes at a non-qualifying competition in a "Beginner or No Test" category, then that skater must compete at the equivalent or higher level in a Basic Skills approved competition.

Facility: All events will be skated at the MAYSA Sports Arena. The facility has two ice surfaces, each 85 x 200 feet, with modest seating capacity. There is adjacent parking available. The arena has a snack bar and vending machines.

Entries: Use the enclosed entry blank. Copies may be made as needed. Entry fee must accompany the completed application.

Fees:

The first event \$35.00
each additional event \$10.00.

Checks and money orders in US funds to:

Magic City Figure Skating Club, PO Box 735, Minot, ND 58702-0735

Entries must be postmarked by December 1, 2009.

A \$20 service fee will be assessed for processing any NSF checks.

Registration errors may be able to be corrected, for a \$20 fee.

There will be no refunds after the close of entries December 1, 2009, unless an event is canceled due to lack of participants or in the case of death in the immediate family. No other refunds will be considered.

The referee reserves the right to cancel or combine events if fewer than two entrants are registered. Be sure to check your event schedule and the bulletin board in the registration area for announcements regarding schedule and event changes. Announcements may also be posted on the club's website, www.magiccityfsc.com.

Awards – Everyone will receive an award. All events will be final rounds. Medals will be awarded to first, second, and third places. Awards will be given following the posting of the event results.

Schedules: Schedules will be available at least one week prior to the start of the competition, at www.magiccityfsc.com.

Registration: The registration desk will be open Friday, January 8 from 3 to 9pm and all day Saturday and Sunday at MAYSA. Skaters must check in one hour or more prior to their scheduled events.

Music: Each skater must furnish his or her own cassette or CD labeled with the competitor's name and event for events requiring music. All CD's should be in a hard case and should only include one track per disc. Skaters submitting CD's without a hard case will be required to purchase one at the music table. All tapes should be rewound and ready for play when presented.

Skaters must have two copies of each music selection; one will be turned in when registering and the other should be readily available in the event of a malfunction during the event. Proper care will be taken, but the MCFSC cannot accept responsibility for lost cassettes and CD's. Music must be picked up at the music table after the skater's events. Tapes and CD's not picked up prior to the end of competition will be returned at the competitor's expense or discarded.

Practice Ice: Practice ice is not included with the entry fee, but may be purchased before and during the competition. The practice ice schedule will be available at <http://www.magiccityfsc.com> with the event schedule at least a week prior to the competition with instructions as to how to reserve practice ice.

Admission: The competition is open to the public at no charge. The concession area will be open, serving hot food, hot and cold beverages, and snacks, during all practice sessions and throughout the competition.

Photos: A photographer will be available during the competition. Pictures will be taken of the top four skaters in each group as soon as possible after awards are posted. Other shots may be taken for purchase.

Logo Wear: *Go Wild* wear may be purchased by ordering before the competition. T-shirts, sweatshirts, and sweatpants will be available—please see registration form to order.

Accommodations: Several area hotels are offering special discounts to skaters and their families. Mention the Magic City Figure Skating Club when making a reservation to receive special price.

Comfort Inn
1515 22nd Avenue SW
701-852-2201
15% off all room types
Reserve by December 26th

Grand International
1505 North Broadway
1-800-735-4493
\$79/night special sports rate
Reserve by December 24th

Best Western Kelly Inn
1510 26th Avenue SW
1-800-735-5868, 852-4300
\$79.99/night special sports rate
Reserve by December 28

International Competition: The 21st Annual Magic City International Figure Skating Competition will be held in conjunction with this competition at MAYSA Arena. Contact Susan Brekke-Wentz, Competition Co-Chair at 701-852-6326 or sdbw@srt.com for information and a separate announcement.

We're really looking forward to seeing you in the Magic City!!

BASIC ELEMENTS EVENT: SNOWPLOW SAM – BASIC 8

- Each skater will perform each element when directed by a judge or referee
- To be skated on 1/3 to 1/2 ice
- No music
- **All elements must be skated in the order listed (judge or referee will direct skater)**

<p><u>Snowplow Sam - Tots:</u> <u>CanSkate Level: Stage 1 and skater age 5 and under by 12/01/09</u></p> <ol style="list-style-type: none"> 1. March followed by a two foot glide and dip 2. Forward two foot swizzles 2-3 in a row 3. Forward snowplow stop 4. Backward wiggles 2-6 in a row 	<p><u>Basic 5:</u> <u>CanSkate Level: Stage 4</u></p> <ol style="list-style-type: none"> 1. Backward outside edge on a circle clockwise or counterclockwise 2. Backward crossovers 6-8 consecutive - both directions 3. One foot spin - minimum of three revolutions 4. Hockey stop 5. Side Toe hop -either direction
<p><u>Basic 1</u> <u>CanSkate Level: Stage 1 and skater age 6 and up by 12/01/09</u></p> <ol style="list-style-type: none"> 1. Forward two foot glide 2. Forward two foot swizzles 6 -8 in a row 3. Forward snowplow stop 4. Backward wiggles 6-8 in a row 	<p><u>Basic 6:</u></p> <ol style="list-style-type: none"> 1. Forward inside three turn - R & L from a standstill 2. Bunny Hop 3. Forward spiral on a straight line - R or L 4. Lunge - R or L 5. T-stop - R or L
<p><u>Basic 2</u> <u>CanSkate Level: Stage 2</u></p> <ol style="list-style-type: none"> 1. Forward one foot glide - either foot 2. Forward alternating ½ swizzle pumps, in a straight line -across width of ice 3. Two foot turn in place forward to backward 4. Backward two foot swizzles 6 - 8 in a row 5. Moving snowplow stop 	<p><u>Basic 7:</u></p> <ol style="list-style-type: none"> 1. Forward inside open Mohawk - R to L and L to R 2. Ballet Jump - either direction 3. Back crossovers to a back outside edge landing position clockwise and counter clockwise 4. Forward inside pivot
<p><u>Basic 3</u></p> <ol style="list-style-type: none"> 1. Forward stroking 2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 6 - 8 consecutive 3. Moving forward to backward two foot turn - either direction 4. Backward one foot glide - either foot 5. Two foot spin 	<p><u>Basic 8:</u> <u>CanSkate Level: Stage 5</u></p> <ol style="list-style-type: none"> 1. Moving forward outside or forward inside three turns R & L 2. Waltz jump 3. Mazurka - either direction 4. Combination move - clockwise or counter clockwise – two forward crossovers into FI Mohawk, step behind, step into one back crossover and step to a forward inside edge 5. Beginning one-foot upright spin - optional free foot position
<p><u>Basic 4</u> <u>CanSkate Level: Stage 3</u></p> <ol style="list-style-type: none"> 1. Forward outside three turn - R & L from a standstill 2. Forward outside edge on a circle clockwise or counter clockwise 3. Forward crossovers 6-8 consecutive both directions 4. Backward stroking 5. Backward snowplow stop - R or L 	

BASIC PROGRAM EVENT: SNOWPLOW SAM – BASIC 8

- The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc. unless otherwise specified.
- To be skated on full ice
- Vocal music is allowed
- The skater may use elements from a previous level
- A .2 deduction will be taken for each element performed from a higher level
- Time: 1:00 +/- 10 seconds

<p><u>Snowplow Sam - Tots:</u> <u>CanSkate Level: Stage 1 and skater age 5 and under by 12/01/09</u></p> <ol style="list-style-type: none"> 1. March followed by a two foot glide and dip 2. Forward two foot swizzles 2-3-in a row 3. Backward wiggles 2-6 in a row 4. Forward snowplow stop 	<p><u>Basic 5:</u> <u>CanSkate Level: Stage 4</u></p> <ol style="list-style-type: none"> 1. Backward outside edge on a circle clockwise or counterclockwise 2. Backward crossovers 6-8 consecutive in both directions 3. One foot spin - min of three revolutions 4. Side Toe hop -either direction 5. Hockey stop
<p><u>Basic 1</u> <u>CanSkate Level: Stage 1 ages 6 and up</u></p> <ol style="list-style-type: none"> 1. Forward two foot glide 2. Forward two foot swizzles 6 -8 in a row 3. Backward wiggles 6-8 in a row 4. Forward snowplow stop 	<p><u>Basic 6:</u></p> <ol style="list-style-type: none"> 1. Forward inside 3-turn from a standstill - R & L 2. Bunny Hop 3. Forward arabesque spiral on a straight line R or L 4. Lunge - R or L 5. T-stop - R or L
<p><u>Basic 2</u></p> <ol style="list-style-type: none"> 1. Forward one foot glide - either foot 2. Two foot turn in place - forward to backward 3. Backward two foot swizzles 6 - 8 in a row 4. Forward alternating ½ swizzle pumps, in a straight line across width of ice 5. Moving snowplow stop 	<p><u>Basic 7:</u></p> <ol style="list-style-type: none"> 1. Forward inside open Mohawk - R to L and L to R 2. Ballet Jump either direction 3. Back crossovers to a back outside edge landing position clockwise and counter clockwise 4. Forward inside pivot
<p><u>Basic 3</u></p> <ol style="list-style-type: none"> 1. Forward stroking 2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 6 -8 consecutive 3. Moving forward to backward two foot turn in either direction 4. Backward one foot glide - either foot 5. Two foot spin 	<p><u>Basic 8:</u> <u>CanSkate Level: Stage 5</u></p> <ol style="list-style-type: none"> 1. Moving forward outside or forward inside three turns R & L 2. Waltz jump 3. Mazurka in either direction 4. Combination move - clockwise or counter clockwise - two forward crossovers into FI Mohawk, step behind, step into one back crossover and step to a forward inside edge 5. Beginning one-foot upright spin - optional free foot position
<p><u>Basic 4</u> <u>CanSkate Level: Stage 3</u></p> <ol style="list-style-type: none"> 1. Forward outside edge on a circle clockwise or counter clockwise 2. Forward crossovers 6-8 consecutive both directions 3. Forward outside 3 turn - R & L from a standstill 4. Backward stroking 5. Backward snowplow stop - R or L 	

FREE SKATE ELEMENTS EVENT: FREE SKATE 1-6

- In program form, using a limited number of connecting steps, the skating order of the required elements is optional
- To be skated on ½ ice
- No music is allowed
- **The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels**
- A .2 deduction will be taken for each element performed from a higher level
- Time: 1:00 or less

<p><u>Free skate level 1 Compulsory</u></p> <ol style="list-style-type: none"> 1. Advanced forward stroking - 4-6 consecutive 2. Basic forward outside edges and forward inside consecutive edges - 2-4 outside and 2-4 inside 3. Scratch spin from backward crossovers 4. Waltz jump from backward crossovers 5. Half flip jump 	<p><u>Free skate level 4 Compulsory</u></p> <ol style="list-style-type: none"> 1. Spiral sequence, FI Spiral, FI Mohawk, BO spiral, clockwise or counter clockwise 2. Forward power 3's, 2-3 consecutive sets-R or L 3. Sit spin 4. Loop jump 5. Waltz jump/loop jump
<p><u>Free skate level 2 Compulsory</u> <u>CanSkate Level: Stage 6</u></p> <ol style="list-style-type: none"> 1. Forward outside spiral - R or L. and a forward inside spiral - R or L 2. Waltz Three's - R or L 3. Beginning back spin - entry optional 4. Waltz jump, side toe hop, waltz jump series 5. Toe loop jump 	<p><u>Free skate level 5 Compulsory</u></p> <ol style="list-style-type: none"> 1. Spiral sequence, FO spiral, forward outside 3 turn, one backward crossover, backward inside spiral 2. Camel spin 3. Forward upright spin to back upright spin 4. Loop/loop jump 5. Flip jump
<p><u>Free skate level 3 Compulsory</u> <u>CanSkate Level: Stage 7</u></p> <ol style="list-style-type: none"> 1. Forward crossovers in a figure 8 2. Advanced forward outside swing rolls 4 - 6 consecutive 3. Back spin 4. Salchow jump 5. Waltz jump/toe loop or Salchow/toe loop 	<p><u>Free skate level 6 Compulsory</u></p> <ol style="list-style-type: none"> 1. Five step Mohawk sequence - 1 set alternating pattern (refer to Basic Skills Curriculum Free skate 6) 2. Camel, sit spin combination - minimum of 4 revolutions total 3. Split jump or stag jump 4. Waltz jump, ½ loop, Salchow combination 5. Lutz jump

FREE SKATE EVENT: FREE SKATE 1-6

- The skating order of the required elements is optional. The elements are not restricted as to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated.
- **Vocal music is allowed.**
- **The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels**
- A .2 deduction will be taken for each element performed from a higher level
- Time 1:30+/-10sec

<p>Freeskate 1</p> <ol style="list-style-type: none"> 1. Advanced Forward stroking. 4-6 strokes 2. Forward outside or inside consecutive edges, 2-4 3. Scratch spin from back crossovers 4. Waltz jump from back crossovers 5. Half flip jump 	<p>Freeskate 4</p> <ol style="list-style-type: none"> 1. Spiral sequence:FI spiral, FI Mohawk, BO spiral R or L 2. Forward power 3's, 2-3 consecutive R or L 3. Sit spin 4. Loop jump 5. Waltz jump/loop jump
<p>Freeskate 2 CanSkate Level : Stage 6</p> <ol style="list-style-type: none"> 1. Forward outside spiral R or L 2. Waltz three's R or L 3. Beginning back spin 4. Waltz jump, side toe hop, waltz jump 5. Toe loop 	<p>Freeskate 5</p> <ol style="list-style-type: none"> 1. Spiral sequence: FO spiral, FO 3-turn, 1 back crossover Backward inside spiral, R or L 2. Camel spin 3. Forward upright spin to back upright spin 4. Loop/loop combination jump 5. Flip jump
<p>Freeskate 3 CanSkate Level: Stage 7</p> <ol style="list-style-type: none"> 1. Forward crossovers in a figure 8 2. Advanced forward outside swing rolls 4-6 3. Back spin 4. Salchow 5. Waltz jump/Toe loop or Salchow/toe loop 	<p>Freeskate 6</p> <ol style="list-style-type: none"> 1. 5 step Mohawk sequence, 1 set alternating patterns 2. Camel/sit spin combination, min of 4 revolutions total 3. Split or stag jump 4. Waltz jump/1/2 loop /Salchow combination 5. Lutz jump

ARTISTIC EVENTS

ARTISTIC EVENTS:	
<p>This artistic event allows the skater to demonstrate their music interpretation skills. Judging will emphasize interpretation and originality. Vocal music is permitted. Costumes that enhance the performance by reflecting the character of the music will be considered in the judging. Spins and jumps are allowed but shall not be highlighted and shall be used to emphasize the artistic quality of the program only. Hand held props only. Props must be carried at all times in the program.</p>	<p>Basic Skills Low: Open to skaters who have passed no higher than USFS Basic Skills Freeskate 3 and CanSkate Stage 7.</p> <p>Basic Skills High: Open to skaters who have passed no higher than USFS Basic Skills Freeskate 6</p> <p>All Programs must not exceed 1.5 minutes in length.</p>

Magic City Basic Skills Competition

January 9-10, 2010

Registration Form, Page 1

Please Print Clearly

Name: _____ Sex: M / F Birthdate: M__D__Yr__
Last, First

Address: _____ City: _____

State/Province: _____ Postal Code: _____ Phone #: (____) _____

Club: _____ USFS #: _____ OR SC #: _____

Coach Name: _____ Coach Phone: (____) _____

Coach e-mail: _____

Highest Level Passed: _____ Parent e-mail: _____

Please check the event(s) you are entering:

Basic Elements:

_____ Snowplow Sam
_____ Basic 1 _____ Basic 5
_____ Basic 2 _____ Basic 6
_____ Basic 3 _____ Basic 7
_____ Basic 4 _____ Basic 8

Basic Free Skate Program:

_____ Snowplow Sam
_____ Basic 1 _____ Basic 5
_____ Basic 2 _____ Basic 6
_____ Basic 3 _____ Basic 7
_____ Basic 4 _____ Basic 8

Free Skate Elements Event

_____ Free Skate 1 Compulsory
_____ Free Skate 2 Compulsory
_____ Free Skate 3 Compulsory
_____ Free Skate 4 Compulsory
_____ Free Skate 5 Compulsory
_____ Free Skate 6 Compulsory

Free Skate Event

_____ Free Skate 1
_____ Free Skate 2
_____ Free Skate 3
_____ Free Skate 4
_____ Free Skate 5
_____ Free Skate 6

Artistic:

_____ Basic Skills Low
_____ Basic Skills High

Please accurately mark any logo wear desired here—quantity and size:

<i>Go Wild</i> short-sleeved T-shirt-\$16 each	_____ Youth S M L
	_____ Adult S M L XL
<i>Go Wild</i> long-sleeved T-shirt -\$20 each	_____ Youth S M L
	_____ Adult S M L XL
<i>Go Wild</i> Sweatpants-\$30 each	_____ Youth S M L
	_____ Adult S M L XL
<i>Go Wild</i> Hooded Sweatshirts-\$30 each	_____ Youth S M L
	_____ Adult S M L XL
TOTAL Logo Wear:	\$ _____

**Magic City Basic Skills Competition
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Registration Form Page 2**

ENTRY FEE IS \$35.00 for FIRST EVENT, \$10.00 PER EACH ADDITIONAL EVENT

First Event \$ _____
Additional Event \$ _____
Additional Event \$ _____
Additional Event \$ _____
Additional Event \$ _____
Logo wear total \$ _____

Total (in US Funds): \$ _____

ENTRY FEES ARE NOT REFUNDABLE AFTER THE ENTRY DEADLINE UNLESS AN EVENT IS CANCELED.

Certification of Competitor: The Competitor is eligible to enter the events checked. It is agreed that the competitor and family holds MCFSC harmless from any and all liability either during practice or the competition, and from any and all liability for damages to or loss of property.

Parent/Guardian Signature _____ Date _____
Competitor Signature _____ Date _____
Instructor/Coach Signature _____ Date _____
Program Director/Club Officer _____ Date _____

The completed entry form, with fees, must be postmarked no later than December 1, 2009. All fees must be in US funds.

Make check or money order payable to **MCFSC** and mail to:

MCFSC

P.O Box 735

Minot, ND 58702-0735

For additional information call or email:

Shayna Gibbons (701) 838-2282 (M-F: 5pm-9pm, Weekends: 9am-5pm)

Email: shayna_gibbons@yahoo.com