

SKATE MIDLAND BASIC SKILLS COMPETITION

Sponsored by The Midland Figure Skating Club

Midland, Michigan

February 21, 2004

The *Skate Midland* Basic Skills Competition, sponsored by The Midland Figure Skating Club, will be held at the Midland Civic Arena, 515 E. Collins St., Midland, MI, on Saturday February 21, 2004 from 9:30 AM to 4:30 PM.

ELIGIBILITY —The competition is open to ALL skaters who are current eligible members of either the Basic Skills Program and/or are full members of a USFSA Club. To be eligible, skaters must have submitted a membership application or be a member in good standing. Skaters who have passed no higher than the Preliminary Free Skating or Preliminary Moves in the Field tests, and are currently enrolled in either a Basic Skills Program or are full members of a Club, are eligible to compete. Eligibility will be based on skill level as of the closing date of entries. All Snowplow Sam and Basic Skills skaters through Basic 8 must skate at the highest level passed. Skaters in other events may skate at the highest level passed OR one level higher BUT not both levels in the same event during the same competition.

Skaters must compete at the highest level passed as of the designated closing date for entries.

Skaters who have passed any complete official US Figure Skating tests no longer qualify to compete in the badge levels (i.e. Snowplow Sam, Basic Skills, Freeskate (Advanced Basics)).

Please note: If a skater has competed at an earlier non-qualifying competition in a “Beginner or No Test” category, then that skater must compete at the equivalent or higher level in a Basic Skills approved competition.

ENTRIES AND FEES —All entries must be postmarked no later than January 10, 2004 and are limited to the first 150 applications received. Late entries will be accepted only if the limit has not been reached, at the discretion of the organizers. Entry fees are per person, U.S. dollars. The fee for a skater’s first event is \$25, and each additional event is \$10. NO refunds after closing date unless the event is canceled by the sponsor. **ENTRY FORMS MUST BE FILLED OUT COMPLETELY** and returned with fee check made payable to Midland FSC. There will be a \$20 fee for returned checks.

AWARDS —Every skater will receive an award. All events will be final rounds. Medals will be awarded to first, second, and third places. ALL other places will receive ribbons. Awards will be available at the Awards Table in the Arena after results are posted.

SCHEDULE OF EVENTS —The schedule will be posted on the Midland FSC Official Bulletin Board and e-mailed or mailed to out-of-town skaters no later than Sunday February 8. Information regarding groups and skating times will be posted as soon as available on the Official Bulletin Board for Midland skaters, and will be mailed or e-mailed to all out of town skaters.

PRACTICE ICE —Four practice ice sessions, two of 10 minutes each and two of 15 minutes each, will be available on the day of the competition. The 9:30 time will be for Basic Skills and Snowplow Sam skaters, the 9:40 time may be used by Basic Skills and Low Beginner skaters, the 9:50 time is for Low & High Beginners and higher level skaters, and the 10:05 session is restricted to High Beginners, Pre-Preliminary and Preliminary skaters. Sessions will be limited to 25-30 skaters, and you may sign up for **NO MORE THAN TWO SESSIONS** on a first come first served basis. If sessions are not full, sign-ups will also be accepted on the day of the competition. Fees are \$6 per 10-minute session and \$9 for 15 minutes.

MUSIC —Music for all free skating programs must be provided on cassette tapes by the skater. Tapes should be clearly marked with the name of the skater, event entered and length of music (not skating time), and should be re-wound to the start of the music to be played. Competition music is to be turned in at the time of registration. Skating time is always plus or minus 10 seconds of the duration stated for the event. Skaters and coaches are advised to carry program music backup tapes with them in case of accidents to original tapes.

VIDEO TAPING AND PHOTOGRAPHS —These services will be available through _____, and can be arranged for at the rink. You may furnish your own tape or purchase one from the vendor. Photographs will be taken of all individual children and award pictures will also be taken.

VENDORS —A variety of souvenir goods will be available for purchase, such as tee-shirts, pins, flowers, skating equipment, skate wear, etc.

EVENTS OFFERED:

SNOWPLOW SAM

Compulsory Moves (Tots)

- Required Elements:
1. March followed by a two-foot glide and dip;
 2. Forward two-foot swizzles – 2-3 in a row;
 3. Forward snowplow stop;
 4. Backward wiggles – 2-6 in a row

BASIC SKILLS

Basic 1 – Compulsory Moves

- Required Elements:
1. Forward two-foot glide
 2. Forward two-foot swizzles – 2-3 in a row;
 3. Forward snowplow stop;
 4. Backward wiggles – 2-6 in a row

Basic 2 – Compulsory Moves

- Required Elements:
1. Forward one-foot glide – *either* foot
 2. Backward two-foot swizzles – 6-8 in a row
 3. Two-foot turn in place – forward to backward
 4. Moving snowplow stop
 5. Forward alternating ½ swizzle pumps, in a straight line, across width of ice

Basic 3 – Compulsory Moves

- Required Elements:
1. Forward stroking
 2. Forward ½ swizzle pumps on a circle, *either* clockwise or counter-clockwise – 6-8 consecutive
 3. Moving forward to backward two-foot turn – *either direction*
 4. Backward one-foot glide – *either* foot
 5. Two-foot spin – up to 2 revolutions

Basic 4 – Compulsory Moves

- Required Elements:
1. Forward outside edge on a circle – clockwise *or* counterclockwise
 2. Forward crossovers – 6-8 consecutive – both directions
 3. Forward outside 3-turn – R *and* L
 4. Backward stroking
 5. Backward snowplow stop – R *or* L

Basic 5 – Compulsory Moves

- Required Elements:
1. Backward outside edge on a circle – clockwise *or* counter clockwise
 2. Backward crossovers – 6-8 consecutive – both directions
 3. One-foot upright spin – up to 3 revolutions, optional entry & free foot position
 4. Hockey Stop
 5. Side toe hop – *either* direction

Basic 6 – Compulsory Moves

- Required Elements:
1. Forward inside 3-turn – R *and* L
 2. T-stop – R *or* L
 3. Bunny Hop
 4. Forward arabesque (spiral) on a straight line – R *or* L
 5. Lunge – R *or* L

Basic 7 – Compulsory Moves

- Required Elements:
1. Forward inside open Mohawk – R to L *and* L to R
 2. Ballet jump – *either* direction
 3. Backward crossovers to a backward outside edge landing position, clockwise *and* counterclockwise
 4. Forward inside pivot

Basic 8 – Compulsory Moves

- Required Elements:
1. Moving forward outside *or* forward inside three-turns – R *and* L
 2. Waltz jump
 3. Mazurka – *either* direction
 4. Combination move – clockwise *or* counterclockwise (from Basic 8 curriculum)
 5. One-foot upright spin, optional free-foot position (minimum of 3 revolutions)

COMPULSORY EVENTS

- The elements are to be skated in program form on ½ ice, and music is NOT permitted.
- The skater must demonstrate the required elements and may use any additional elements from previous levels (where applicable). Deductions will be made if elements from a higher level are performed.
- The skating order of the required elements is optional.
- Time: A maximum of 1:15 minutes

Low Beginner – Compulsory Program

The skater must NOT have passed any official US Figure Skating tests

- Required Elements:
1. Forward outside edges and forward inside consecutive edges, 2-4 of each
 2. Waltz jump
 3. Half flip jump
 4. Scratch spin from backward crossovers (minimum of 3 revolutions)
 5. Forward crossovers in a figure 8

High Beginner – Compulsory Program

The skater must NOT have passed any official US Figure Skating Tests.

- Required Elements:
1. Waltz jump
 2. Salchow jump
 3. Half flip *or* half lutz jump
 4. Back spin (minimum of 3 revolutions)
 5. Spiral sequence, FI spiral, FI Mohawk, BO spiral, clockwise *or* counterclockwise

PrePreliminary – Compulsory Program

Skater must have passed no higher than US Figure Skating PrePreliminary Freeskating Test.

- Required Elements:
1. Flip jump
 2. Combination jump consisting of any two single jumps (No Axel)
 3. Split jump
 4. Sit spin (minimum of 3 revolutions)
 5. Forward outside spiral

Preliminary – Compulsory Program

Skater must have passed no higher than US Figure Skating Preliminary Freeskate Test.

- Required Elements:
1. Single jump of choice (Axel permitted)
 2. Combination jump consisting of any two single jumps (may not repeat single jump selected above)
 3. Camel spin (minimum of 3 revolutions)
 4. Combination spin (no change of foot, one change of position)
 5. Footwork sequence – straight line *or* diagonal

FREESKATE EVENTS

- Skated on full ice
- Programs will be skated to music
- Vocal music is not permitted
- Beginner spins: All upright spins, Sit spin, Camel spin, and Combination spins - No flying spins allowed
- Spins require a minimum of 3-4 revolutions after position is achieved
- Deductions will be made if elements from a higher level are performed
- Program Duration 1:30 ± 10 seconds

Low Beginner –Freeskate Program

Skater may not have passed any official US Figure Skating Freeskating Tests.

Skater will present a well-balanced program consisting of half jumps, only salchow and toe loop single-revolution jumps, combinations consisting of only these jumps, upright forward one- and two-foot spins, one step sequence and/or a spiral sequence. No flying spins or combination spins are permitted.

High Beginner –Freeskate Program

Skater may not have passed any official US Figure Skating Freeskating tests.

Skater will present a well-balanced program consisting of single-revolution jumps (no axels or doubles permitted), at least one jump combination or series, a minimum of two spins of a different nature and one step or spiral sequence. No flying spins or combination spins are permitted. (See SSR 4.13)

Pre-Preliminary Freeskate A

Skater must have passed no higher than US Figure Skating Pre-Preliminary Freeskating Test.

Skater will present a well-balanced program in which allowed elements include all single-revolution jumps (no axels or double jumps), single jump combinations, and single jump sequences. A minimum of two spins of a different nature (no flying spins or combination spins), and one step sequence or spiral sequence are required.

Pre-Preliminary Freeskate B

Skater must have passed no higher than US Figure Skating Pre-Preliminary Freeskating Test.

Skater will present a well-balanced program in which allowed elements include all single-revolution jumps (axel permitted), single jump combinations, single jump sequences, and solo and combination spins. No double jumps or flying spins are permitted. One step sequence or spiral sequence should be included. (See SSR 4.12)

Preliminary Freeskate

Skater must have passed no higher than US Figure Skating Preliminary Freeskate Test

Skater will present a well-balanced program in which allowed elements include all single-revolution jumps, axels, and two different double jumps which may be repeated as individual jumps, jump sequences or jump combinations. A minimum of two spins of a different nature (combination and change of foot spins are allowed) is required. One step sequence or spiral sequence should be included. (See SSR 4.11)

QUESTIONS?

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or

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